

Autumn 1: How can competition make us a team?



In Geography:

We are going to learn about the physical and human features of Hesley Woods, and explain what we like about it.

In PE

We will be learning how to swim (or improving our swimming) and taking part in invasion games from around the world.

Design Technology:

In DT we are going to turn solar powered cars, with wheels that no longer work, into sledges!

In Art:

We will use watercolour washes with added details, as a backdrop for our animations.

In RE :

We will be finding out how the rules of different religions affect how the follower behave.



In Computing

We will be creating an animation to be entered into the 'Oscars'.

Cross curricular links

English:

We will be writing recounts of our visit to Hesley Wood, and stories about a woodland adventure.

In Science:

We will be finding out about friction so that we know which surfaces are great for fast travel.

Star words:

animation	human	design
character	friction	efficient
narrative	place value	
Physical	opportunity	