

Spring 1: Can brains beat brawn?



History Learning	
<u>Objective:</u> To know and understand significant aspects of history.	
Introduce	
Develop	
Embed	
Key vocabulary: assembly democracy AD BC architecture	

Computing Learning	
<u>Objective:</u> To use sequence, selection and repetition.	
Introduce	
Develop	
Embed	
Key vocabulary Conditional loops, repeating procedures.	

R.E. Learning Objective:	
To discuss and apply their own ideas about ethical questions and human rights issues	
Introduce	
Develop	
Embed	
Key vocabulary: United Nations, violation, Declaration of Human Rights	

Science Learning	
<u>Objective:</u> To know and understand forces.	
Introduce	
Develop	
Embed	
Key vocabulary: Forces Gravity Air resistance Buoyant force Water resistance	

PHSE Learning	
<u>Objective:</u> To understand the importance of keeping safe.	
Introduce	
Develop	
Embed	
Key vocabulary: hazards, risk, responsibilities	

French Learning	
<u>Objective:</u> To listen, speak confidently and write imaginatively	
Introduce	
Develop	
Embed	
Key vocabulary: heures, demie, Jaime, je nai pas, parce que	

Music Learning	
<u>Objective:</u> To create and develop music	
Introduce	
Develop	
Embed	
Key vocabulary: Samba, dynamics, rhythm, ostinato, percussion	

DT Learning Objective:	
To design, make and evaluate	
Introduce	
Develop	
Embed	
Key vocabulary: Tabs, join, support, frame, nets, circuit, pulley, axels	

P.E Learning Objective:	
To set targets to train the body	
Introduce	
Develop	
Embed	
Key vocabulary: circuit, training, core, abdominal, upper, lower body	